Characters D6 / Sergeant Benzi (Human ISB T



Name: Sergeant Benzi
Species: Human
Gender: Male
Skin color: Light
Affiliation(s): Galactic Empire, ISB Tactical

DEXTERITY 2D+2
- Blaster: 5D+2
- Brawling Parry: 5D
- Dodge: 5D
- Grenade: 4D
- Melee Weapons: 5D
- Melee Parry: 4D+2

KNOWLEDGE 2D+1
- Intimidation: 4D+1
- Law Enforcement: 4D
- Tactics: 4D

MECHANICAL 2D
- Repulsorlift Operation: 3D

PERCEPTION 2D
- Command: 4D+1
- Investigation: 3D+1
- Search: 4D

STRENGTH 3D
- Brawling: 5D

TECHNICAL 2D
- Armor Repair: 3D+2
- Blaster Repair: 4D
- Computer Programming/Repair: 3D+1
- Security: 4D

Force Sensitive: N
Force Points: 1
Dark Side Points: 0
Character Points: 4
Move: 10

Equipment: Blaster Rifle (5D), ISB Armor (+1D+2 Physical, +1D Energy, -1D Dexterity), 3 grenades (5D), Baton (STR+1D)

Description: Benzi was a human individual who served as an ISB tactical agent sergeant within the Galactic Empire. In 1 BBY, Benzi led an Imperial Security Bureau Tactical team to arrest and detain the individual Kleya Marki. However, while doing so, Benzi was knocked unconscious by the KX security droid K-2SO and left in an elevator.

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