Creatures D6 / Rhamsha

Rhamsha

The rhamsha is native to the planet of Reskla, but variants of the species can be found on many different worlds. The rhamsha, which means "Bringer of Death" in the main Resklir tongue, hunts in the pitch dark nights of Reskla, and so has no visual organs, but instead relies on its ears and keen sense of smell to find midnight meals.

The rhamsha, instead of using sharp teeth and claws to butcher its prey, has large tusks that have blunt and sharp edges for knocking out and slicing up their prey, respectively. If you were able to see them, you would see that they are covered in interlocking scales of a dark magenta hue, which helps protect them from harm.

The rhamsha has one particular scale, just below the 'neckline', that is highly prized by big game hunters throughout the galaxy. If you can find a buyer, a clean, mint-condition scale of average size is worth approximately 5000 credits.

Type: Night predator
DEXTERITY: 3D
- Dodge 3D+2
- Running 4D

PERCEPTION: 2D
- Hide 4D
- Search 3D
- Search: Tracking 4D
- Sneak 3D+2

STRENGTH: 3D
- Brawling 4D
- Climbing/Jumping 3D+2
- Stamina 5D

Special Abilties:
- Interlocking Scales: +1 to resist
- Large Tusks: STR+2D damage
- Climbing Claws: +1D Climbing
- Sense of Smell: +1D Search dealing with scent

Move: 6/10
Size: 1 to 2 meters in length, 1 meter tall

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga
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