

# RPGGamer.org Creatures D6 / Sando Aqua Monster

## Sando Aqua Monster

Type: Massive aquatic beast

DEXTERITY 1D

PERCEPTION 2D

STRENGTH 6D

Special Abilities:

- Bite: STR+3D

- Underwater Breathing: Sando aqua monsters can breathe underwater.  
They cannot breathe air.

Scale: Capital

Move: 55; 160 kmh

Size: 1,400 - 1,600 meters

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Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga

All text and stats by Armage Bedar, HTML and logos done by FreddyB

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