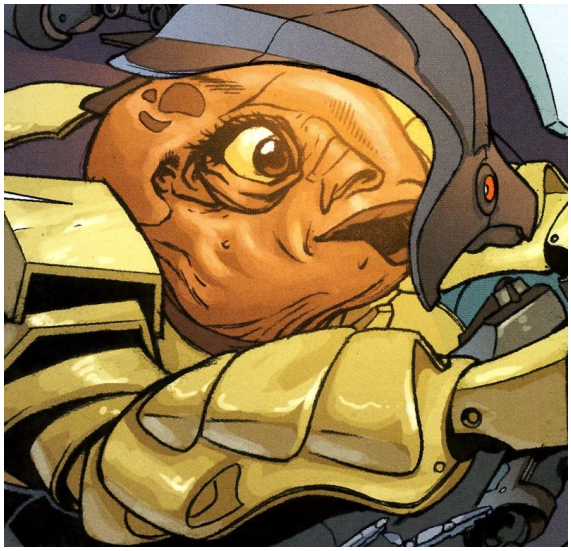
Characters D6 / Shonmai (Mon Calamari Rang



Name: Shonmai
Homeworld: Dac
Died: 137 ABY, Dac
Species: Mon Calamari
Gender: Female
Eye color: Yellow
Affiliation(s): Mon Calamari Rangers
Move: 10

DEXTERITY: 3D
- Blaster: 5D
- Dodge: 4D
- Melee Combat: 4D+2
- Vehicle Blasters: 5D+2

PERCEPTION: 2D+2
- Bargain: 4D
- Command: 5D

KNOWLEDGE: 3D
- Bureaucracy: 4D+1
- Survival: 4D
- Survival; Ocean/Underseas: 6D
- Tactics: 5D+2
- Willpower: 4D

STRENGTH: 2D+2
- Brawling: 5D
- Swimming: 5D+2

MECHANICAL: 3D+2
- Aquatic Vehicle Operation: 6D
- Repulsorlift Operation: 5D

TECHNICAL: 2D+1
- Aquatic Vehicle Repair: 4D+2

SPECIAL ABILITIES

Moist Environment: When in moist environments, Mon Calamari receive a +1D bonus to all Dexterity, Perception and Strength attribute and skill checks.

Dry Environment: When in a very dry environments, Mon Calamari seem depressed and withdrawn. They suffer a -1D penalty to all Dexterity, Perception and Strength attribute and skill checks.

Aquatic: Mon Calamari can breathe both air and water and can withstand extreme pressures found in ocean depths.

Force Sensitive: N
Character Points: 6
Dark Side Points: 0

Force Points: 3

Equipment: Mon Calamari Ranger Uniform, Blaster Pistol (4D), Comlink

Description: Shonmai was a Mon Calamari and a Mon Calamari Ranger in 137 ABY. She survived the initial stages of the Genocide on Dac and fought for her people's safety alongside her fellow Rangers. Eventually, Shonmai sacrificed her life to bring down Vul Isen's Sea Leviathan, a creature which would have greatly expedited the extinction of the Mon Calamari race.

Biography

The Mon Calamari Shonmai and her fellow Mon Calamari Rangers Adriphar were scouting the area near the Devil's Crevasse when they spotted something abnormal on their scopes. Recognizing it to be too big to be an Acklay and not a native creature of Dac, the two Mon Cals approached the massive creature on a reconnaissance run. As they scouted the creature, they felt certain that Master Treis Sinde and Captain Tanquar should be informed of this new devilry. When they got closer, they were noticed by the Aquatic Terrain Armored Transport riding herd beside the beast. Shonmai told Adriphar to get out of there, but his Krakana was shot down by the vessel. He crashed into the monster and warned Shonmai to get back to the Ranger Grotto, before his life-force was sucked out by the beast.

Shocked by Adriphar's sudden death, Shonmai rushed back to the Grotto and told the other Rangers of the encounter. Tanquar began preparing for an attack against the beast in order to save the Mon Calamari refugees being attacked. Sinde, however, tried to dissuade the Rangers from performing a suicidal attack on the creature, which he recognized as a Sith-created Sea Leviathan, specifically designed to kill the Mon Calamari. As the Rangers were unwilling to let their people die as they waited in safety, Sinde changed his mind and came up with a new plan: the Rangers would attack and destroy the AT-AT swimmer, he would use the Force to command a legion of Devilsquid to leave the crevasse and attack the Leviathan, and two extra Rangers would then use the emptied crevasse to shelter the fleeing Mon Calamari.

Devil's Crevasse

As the rebel forces began their approach on Devil's Crevasse, Shonmai ignored Tanquar's order to sit out the battle, as she felt a need to fight for her people. When they reached the Leviathan and the AT-AT swimmer, Sinde swam into the Crevasse to commune with the Devilsquid while the rangers arced around the beast and attacked the swimmer, trying to save the fleeing refugees. However, the Krakanas' plasma weapons could not pierce the swimmer's powerful shield until the Sith Lord Darth Azard, believing the Leviathan to be endangered by the Devilsquid, commanded the pilot to lower the shields surrounding the hangar and release the Shark fighters. Shonmai recognized the chance to stop the swimmer.

Sacrifice and Death

Shonmai informed Captain Tanquar of the lowered shields, but the blaster fire coming from the swimmer made it impossible for the other Krakana to swoop in and assist in destroying it. Seizing the opportunity and using her close position to the hangar, Shonmai powered up her Krakana's drives to full and rammed directly into the swimmer's hangar, destroying it instantly at the cost of her own life. Her sacrifice enabled the Krakana to destroy the Imperial Sharks and the Devilsquid pulled the Sea Leviathan into the Crevasse to devour it. Although the Sith ringleaders had escaped the wreckage of the swimmer, the Mon Calamari had defeated the Leviathan and would continue to fight.

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