

Characters D6 / Sergeant Teph (Kiffar)

Name: Sergeant Teph
Homeworld: Kiffex
Hair color: White
Skin color: Light
Affiliation(s): Kiffu Guardians

DEXTERITY: 2D+2

Blaster: 5D+1
Brawling Parry: 5D
Dodge: 5D+2
Melee Weapons: 5D+2
Melee Parry: 5D+1

KNOWLEDGE: 2D

Bureaucracy: 3D+2
Law Enforcement: 4D+1
Streetwise: 4D+1
Tactics: 3D

PERCEPTION: 3D

Investigation: 4D
Search: 4D+2
Sneak: 4D+1

STRENGTH: 3D

Brawling: 4D+1

MECHANICAL: 2D+1

Communications: 4D+1
Repulsorlift Operation: 5D
Sensors: 3D

TECHNICAL: 2D

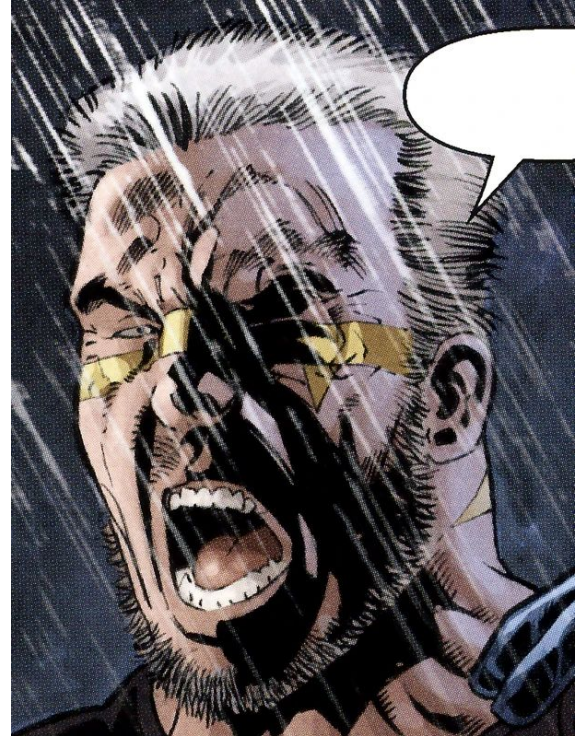
First aid: 3D+1
Computer Programming/Repair: 2D+2
Security: 5D

Move: 10

Force Points: 1

Dark Side Points: 0

Character Points: 3



Special Abilities:

Psychometry: Kiffar who are Force Sensitive and able to use the Sense Force skill automatically receive the Postcognition Force power for free. They do not need to learn the prerequisite powers first.

Equipment:

Blaster Pistol (4D), Baton (Str+2D), Comlink, Street Clothes, 67 Credits

Description: Sergeant Teph was a member of the Kiffu Guardians. In 137 ABY, Teph tried to stop a brawl near the Busted Blaster cantina, along with subordinates Griz and Ahnah Rawk, but the Guardians were beaten by a Force-sensitive named Cade Skywalker.

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