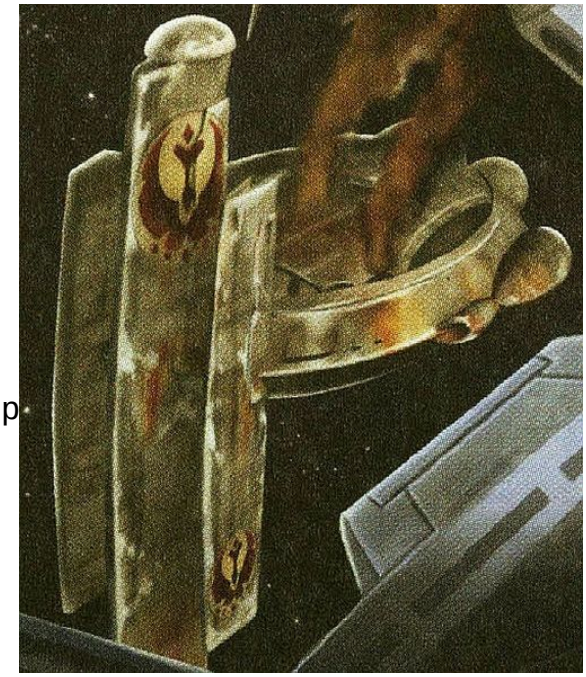
# Starships D6 / Mon Calamari Shipyards Tri-Sc



Name: Mon Calamari Shipyards Tri-Scythe-class Frigate
ManufacturerL Mon Calamari Shipyards
Line: Scythe-class main battle cruiser
Type: Battle Cruiser
Scale: Capital
Length: 1,600 Meters
Skill: Capital Ship Piloting: Star Destroyer
Crew: 1,400, skeleton 200/+15
Passengers: 250 (troops)
Crew Skill: Capital Ship Piloting 5D+1, Capital Ship Gunnery 4D+2, Capital Ship Shields 4D+1
Consumables: 2 Years
Cargo Capacity: 7,000 Tons
Hyperdrive Multiplier: X1
Hyperdrive Backup: X10
Nav Computer: Yes
Space: 5
Maneuverability: 2D
Hull: 7D
Shields: 4D *
Sensors:
- Passive: 50/1D
- Scan: 150/3D
- Search: 300/4D
- Focus: 6/4D+2

Weapons:
- Turbolaser batteries (10)
  - Scale: Capital
  - Fire Arc: 7 Front, 1 Left, 1 Right, 1 Back
  - Fire Control: 4D
  - Space: 3-15/35/75
  - Atmosphere Range: 6-30/70/150 km
  - Damage: 6D
- Point Defense Laser Cannon Batteries (2)
  - Scale: Starfighter
  - Fire Arc: 1 Left, 1 Right
  - Skill: Starship Gunnery
  - Fire Control: 3D
  - Space Range: 1-3/12/25
  - Damage: 6D
- Tractor beam batteries (1)
  - Scale: Capital
  - Fire Arc: Front
  - Fire Control: 4D

Space: 1-5/15/30
Atmosphere Range: 2-10/30/60km
Damage: 6D

Proton Torpedo Tubes Batteries (4) (160 Proton Torpedos)
Scale: Capital
Fire Arc: 4 Front
Fire Control: 4D
Space: 1-5/15/30
Atmosphere Range: 2-10/30/60km
Damage: 11D

Complement
CF9 Crossfire starfighters (12)
Shuttles (2)

* : The Tri-Scythe-class comes with 8D of backup shields.

Description: The Tri-Scythe-class frigate was a variant of the Scythe-class main battle cruiser.

***Characteristics***

The Tri-Scythe-class was based on the Scythe-class, but had three blade-like structures instead of the single one featured on regular battle cruisers of the line. It was also larger and bulkier than contemporary Alliance frigates like the ShaShore-class, due to the increased amount of reactors and power generators needed to feed the weapons-batteries on the three forward blade-structures. The immense power-distribution system was similar to the one on the larger Scythe-class.

In terms of weaponry, the Tri-Scythe-class had less than the Scythe-class, but more than the ShaShore-class. The ship was less maneuverable than the other frigates due to the extra power-support systems adding to the bulk of the craft, and the Tri-Scythe could be outflanked by enemy ships targeting its sides and rear. In addition to more armament, the carried craft complement was also a bit higher than on contemporary frigates.

***History***

At least one ship of this type served the Galactic Federation of Free Alliances during the Sith–Imperial War. It escaped the Battle of Caamas at the war's end, and remained as part of the Galactic Alliance Core Fleet, on the run from Darth Krayt's Galactic Empire. In 137 ABY, multiple Tri-Scythes participated in the Battle of Ralltiir.

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