



## Creatures D6 / Species X

### Species X

Type: Developing predator

DEXTERITY: 2D

PERCEPTION: 1D

Hide: 3D

Sneak: 3D

STRENGTH: 3D

Brawling: 4D

Special Abilities:

Claws: STR+2

Teeth: STR+1D

Smell: +2D bonus to Search skill.

Move: 12

Size: 1 meter tall

Type: Mature predator

DEXTERITY: 4D

PERCEPTION: 1D

Hide: 5D

Sneak: 5D

STRENGTH: 5D

Brawling: 6D

Special Abilities:

Claws: STR+1D

Teeth: STR+2D

Smell: +2D bonus to Search skill.

Move: 15

Size: 2 meters tall

Species X is a new biological weapon created by Imperial scientists.

The predator is produced by an airborne virus planted in the population that is to be destroyed. After the virus enters a host, it begins to use the host's body materials to genetically grow the predator in the chest cavity. The predator is assembled very quickly and gestates in only 3D hours. After the predator exits the host's body it will reach full size in only 2D hours. Because the species grows quickly, it also dies quickly. Death will occur in 48 hours after the creature exits the host. Their short life cycle and inability to breed makes them easy to subdue after they devastate an area. The only way they can multiply is if a host comes in contact with some of the creature's blood, which contains the virus that created it. The use of the creature at the moment is only in the test phase. But many high-ranking officials are eager to proceed with tests on military targets.

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