

Zerglings

Zerglings are a moderately sized yet extremely dangerous pack predator found on several worlds throughout the rim. No one actually knows their planet of origin but it is theorized that early explorers in the rim first encountered the creatures and took them as pets, attempting to tame them. When their attempts to tame them failed, the zerglings were simply dropped off on the next planet they came across.

Zerglings are unusual creatures. They are quadrupeds with an exoskeleton made of chitin. They have powerful hind and fore limbs for pouncing and running while a third pair of limbs have evolved to be wickedly sharp claws with which they both kill their prey and burrow into the ground.

Zerglings are rarely found alone and typically hunt in packs ranging from two to twenty. They have been known to completely swarm in massive numbers, overrunning anything in their path. Entire towns have fallen victim to zergling swarms. On worlds which they are found, special defenses have been placed on the outskirts of townships to protect against such an attack.

Type: Pack predator

DEXTERITY: 3D

PERCEPTION: 3D

Search: 5D

Sneak: 4D

STRENGTH: 2D

Brawling: 5D

Stamina: 3D

Special Abilities:

Carapace: +1D to resist damage

Claws: STR+1D damage

Move: 12

Size: 1.25-1.75 meters tall



Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga

All text and stats by Ryan Matheny, HTML and logos done by FreddyB

Images stolen from an unknown website at some remote time in the past.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster FreddyB.