Creatures D6 / Zerglings



Zerglings

Zerglings are a moderately sized yet extremely dangerous pack predator
found on several worlds throughout the rim. No one actually knows their
planet of origin but it is theorized that early explorers in the rim
first encountered the creatures and took them as pets, attempting to
tame them. When their attempts to tame them failed, the zerglings were simply dropped off on the next planet they came across.

Zerglings are unusual creatures. They are quadrapeds with an exoskeleton made of chitin. They have powerful hind and fore limbs for pouncing and running while a third pair of limbs have evolved to be wickedly sharp claws with which they both kill their prey and burrow into the ground.

Zerglings are rarely found alone and typically hunt in packs ranging from two to twenty. They have been known to completely swarm in massive numbers, overrunning anything in their path. Entire towns have fallen victim to zergling swarms. On worlds which they are found, special defenses have been placed on the outskirts of townships to protect against such an attack.

Type: Pack predator
DEXTERITY: 3D
PERCEPTION: 3D
- Search: 5D
- Sneak: 4D

STRENGTH: 2D
- Brawling: 5D
- Stamina: 3D

Special Abilities:
- Carapace: +1D to resist damage
- Claws: STR+1D damage

Move: 12
Size: 1.25-1.75 meters tall

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