Characters D6 / Darth Havok {Eshkar Niin} (Ik



Name: Darth Havok {Eshkar Niin}
Species: Iktotchi
Gender: Male
Eye color: Dark; later yellow
Skin color: Brown; later tattooed red and black
Affiliation(s): Fel Empire, Imperial Knights, One Sith, Darth Krayt's Galactic Empire
Apprentices: Antares Draco (Imperial Knight apprentice)
Move: 10

DEXTERITY: 3D+2
- Brawling Parry: 4D
- Dodge: 6D+2
- Lightsaber: 7D
- Melee Combat: 5D
- Melee Parry: 5D+1

PERCEPTION: 3D+2
- Bargain: 5D
- Command: 6D
- Hide: 4D+2
- Persuasion: 5D+2
- Search: 5D+1
- Sneak: 4D+1

KNOWLEDGE: 2D+2
- Intimidation: 6D+1
- Intimidation; Interrogation: 8D+1
- Scholar (Jedi Lore): 5D+1
- Scholar (Sith Lore): 5D+2
- Streetwise: 4D
- Tactics: 7D+1
- Willpower: 4D+2

STRENGTH: 3D+1
- Brawling: 5D
- Climbing/Jumping: 4D+1

MECHANICAL: 2D+1
- Astrogation: 6D
- Beast Riding: 4D+1
- Repulsorlift Operation: 4D+2
- Starfighter Piloting: 5D+2
- Starship Gunnery: 5D
- Space Transports: 5D+1

TECHNICAL: 2D+1
- First Aid: 5D+1
- Lightsaber Repair: 6D+2

Security: 6D+2

Equipment: Red Bladed Lightsaber (5D), Black Sith Robes, Comlink, Utility Belt

SPECIAL ABILITIES
Force Skills:
Control: 7D+2
Sense: 8D+2
Alter: 6D+1
Force Powers: Absorb/Dissipate Energy, Accelerate Healing, Control Pain, Detoxify Poison, Reduce Injury, Remain Conscious, Resist Stun, Enhance Attribute, Life Detection, Life Sense, Magnify Senses, Telekinesis, Lightsaber Combat, Combat Sense, Danger Sense, Force Lighting, Affect Mind, Rage, Telekinesis

Precognition: Iktotchi have a limited ability to determine the future, and gain a bonus 2D to initiative rolls, as they will usually be able to act first with their knowledge of the probable future actions of any opponent.

Story Factors:
Famed Pilots: Iktotchi reactions are famed across the galaxy, especially as pilots, often sought out by Pirates, and many Iktotchi found themselves pressed into service aboard pirate vessels.
Horns: Although their horns are impressive looking, they are not practical weapons, and Iktotchi generally polish and look after them as a human does their hair. Decorating and polishing them to improve their appearance.

FORCE SENSITIVE - Y
FORCE POINTS 14
DARK SIDE POINTS 15
CHARACTER POINTS 8

Description: Eshkar Niin was an Iktotchi member of the Imperial Knights, a Force-using Order loyal to Emperor Roan Fel of the Galactic Empire. Niin became a Master within the Order and the instructor of Antares Draco, to whom he taught strategy and philosophy while training the Human in the ways of the Force. Niin later abandoned his vows as an Imperial Knight and deserted the Order. He attacked the Empress Elliah Fel and killed her, but was subsequently defeated by Draco, who had been sent to kill him by the Emperor. Draco believed Niin to be dead, but the Iktotchi survived and joined Darth Krayt's Sith Order, becoming the Sith Inquisitor Darth Havok. Krayt's Empire seized control of the galaxy from Fel in 130 ABY, and seven years later, a group of Sith took Fel's daughter Marasiah captive and brought her to the galactic capital of Coruscant. From there, Havok took her to the Sith planet Korriban and began torturing her, hoping to learn valuable secrets of her father's.

In between interrogation sessions, Draco arrived on a mission to rescue her and remained on-world to buy her time as she escaped the planet. Havok confronted his former student and defeated him in a lightsaber duel before taking him prisoner deep in the planet's dungeons. Havok inflicted agonizing torture on Draco in an effort to learn Imperial secrets, and eventually used Draco's love for Marasiah to prompt the prisoner to reveal the existence of a Jedi Hidden Temple on Taivas. Krayt's forces then attacked the temple, but the Jedi and their allies evacuated and then counterattacked at Coruscant. Krayt was slain, and his Sith trooper army, whose members were linked to his will, went insane. Havok and several other Sith escaped from the mad troopers on

Korriban and fled the planet, and Havok rendezvoused with Darth Nihl, his new Master. Under Nihl's leadership, the Sith went into hiding.

Personality and traits

Before joining the Sith, Eshkar Niin had brown skin and dark eyes; afterward, Darth Havok had fiery yellow eyes and Sith tattoos in black and red. As an Imperial Knight, Niin was recognized for his knowledge of strategy. He taught Draco a parable involving a fever wasp and a krayt dragon, informing his pupil that a small fever wasp could bring death to places where a large krayt dragon was unable. He also instructed Draco to always ensure that a slain opponent was definitely dead. Niin eventually left the Order, believing that the ways of the Sith were where his destiny lay. When he later dueled Draco on Korriban, he hoped to recruit his former student into the Sith's ranks rather than kill him. He struck Draco with Force lightning when the offer was refused. Havok was loyal to Darth Krayt, but he accepted Darth Nihl as his new Master following Krayt's death and addressed Nihl as "My Lord."

As a Sith Inquisitor, Darth Havok tortured information out of prisoners, inflicting pain on them until they wished for death. In addition to subjecting his charges to physical torture, he employed mind games in his interrogation, such as when he caused Marasiah Fel to doubt the honesty of Antares Draco. When he later tortured Draco, he used his knowledge of his former student's vulnerabilities and used Force illusions to appeal to Draco's guilt over not having saved Empress Elliah Fel. He eventually got Draco to talk by making him believe that Marasiah's life was in danger, but continued to torture his subject even after receiving valuable information.

Powers and abilities

Eshkar Niin was a Master within the Imperial Knights, an organization that was said to be among the most talented and dangerous Force-users in the galaxy. The title of Master was reserved for its highest-ranking members. After he deserted the Order, however, he was bested by his former student Antares Draco during a confrontation and was believed to be dead.

As a Sith Lord, Darth Havok was able to use telekinesis to counter and overpower Marasiah Fel's own telekinetic exertion; she herself was a fully-trained Imperial Knight. He could also create Force lightning and used it to defeat Antares Draco, an Imperial Knight Master. Havok was proficient in the art of creating Force illusions, and employed them while torturing his subjects.

Stats by FreddyB, Descriptive Text from WookieePedia.
Image copyright LucasArts.
Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster FreddyB.