Starships D6 / Modified Tie Bomber



Name: Modified Tie Bomber
Scale: Starfighter
Length: 7.9 meters
Width: 10.6 meters
Height/depth: 5.4 meters
Skill: Starfighter Piloting - Tie Bomber
Crew: 1
Passengers: 6
Crew Skill: Starfighter Piloting 5D, Starship Gunnery 5D+2, Missile Weapons 5D+1
Consumables: 2 Days
Cargo Capacity: 5 Tonnes (Bomb bay)
Cost: 150,000 credits (new), 60,000 credits (used; military requisition charges)
Hyperdrive Multiplier: x1
Hyperdrive Backup: No
Nav Computer: Y
Space: 7
Atmosphere: 350; 1050 kmh
Maneuverability: 1D
Hull: 4D+1
Shields: 2D
Sensors:
- Passive: 20/0D
- Scan: 35/1D
- Search: 50/2D
- Focus: 3/2D+2

Weapons:
- Twin Heavy Laser Cannon Turret
  - Fire Arc: Front
  - Fire Control: 3D
  - Space: 1-3/12/25
  - Atmosphere Range: 100-300/1.2/2.5km
  - Damage: 6D

Equipment:
- Remote Control System

Description: A Modified Tie Bomber used by an unknown Bounty Hunter that was tracking Ania Solo and shot down the ship containing her and her former friend and captor Ramid. The vessel was modified to perform as a Bounty Hunters Ship so could carry prisoners, had a remote control system allowing the vessel to be summoned, a Hyperdrive and navigation system, as well as large external laser cannons as all other weapons seem to have been removed.

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