



## Droids D6 / Darktrooper Phase 02

### Darktrooper Phase 02

Model: Imperial Research & Development Phase 02 Darktrooper

DEXTERITY: 4D+2

Blaster 7D

Brawling parry 5D

Dodge 7D+2

Flight 5D+2

Melee parry: 6D+2

Missile weapons 7D

KNOWLEDGE: 2D+1

MECHANICAL: 2D

PERCEPTION: 5D

Investigation 5D+2

Search 7D

STRENGTH: 6D

Climbing/jumping 7D+1

Lifting 6D+1

Stamina 6D+2

TECHNICAL: 2D

Armor repair 3D+2

Blaster repair 3D+1

Droid repair: Darktrooper 5D

### Equipped With:

- Armored chassis (+2D to resist damage)
- Multi-Frequency Targeting and Acquisition System (MFTAS);  
+2D to Perception checks in low-visibility situations, +2D to ranged  
weapon skill uses against targets that move more than 10 meters per round
- Heavy blaster cannon (3-75/200/500, 8D damage)
- Missile launcher (100-500/1.5/5 km, ammo: 5, 9D damage)
- Rocket Pack (uses Flight skill; can move up to 70 meters vertically or  
160 meters horizontally in a single charge. The unit has 25 charges)

Move: 12

Size: 2.1 meters tall

Cost: Not available for sale

---

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga

All text and stats by Ryan Matheny, HTML and logos done by FreddyB

Images stolen from an unknown website at some remote time in the past.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB](#).