Characters D6 / AG-37 (IG-Series Assassin D



Name: AG-37
Date created: Before 25 ABY
Date destroyed: 138 ABY (rebuilt)
Model: IG-series
Class: Assassin droid
Sensor color: Yellow
Plating color: Gray

DEXTERITY 4D
- Blaster 11D
- Brawling Parry 8D
- Dodge 7D
- Grenade 6D
- Melee Weapons 7D+2
- Melee Parry 7D+2
- Missile Weapons 6D
- Projectile Weapons 6D
- Throwing Weapons 6D+1

KNOWLEDGE 2D+1
- Alien species 6D+1
- Intimidation 8D
- Languages 6D+2
- Planetary Systems 5D+1
- Streetwise 6D
- Survival 5D+1
- Tactics 5D
- Value 6D

PERCEPTION 3D+1
- Command 4D+1
- Hide 4D+2
- Search 8D
- Sneak 5D+1

STRENGTH 5D
- Brawling 7D
- Climbing/Jumping 6D
- Lifting 6D

MECHANICAL 2D+2
- Astrogation 4D+2
- Space Transports 6D+2
- Starship Gunnery 5D+2
- Starship Shields 5D

TECHNICAL 1D+2
- Computer programming/repair 4D+2
- Demolitions 4D+2

Droid Programming/Repair 6D+2
Security 6D+2
Space Transports Repair 5D

Equipped With:
Humanoid body (two arms, two legs, head)
Heat sensor
Sound sensor
Vocoder
Broad-band antenna (can intercept and decode most communications on standard frequencies)
Long-range sensor (+2D to search for objects 50 meters to 750 meters away)
Movement sensor (+2D to search for moving objects)
Extensive Memory Banks
Unconventional Repairs (AG-37 has been patched and repaired over the century he has lived, making repairs to him more difficult by one category)

Move: 13
Force Sensitive: N
Force Points: 2
Dark Side Points: 0
Character Points: 22

Equipment: Credits: 500
Blaster rifle (5D), Long Coat, Comlink, Grenades

Description: AG-37 was an IG-series assassin droid in operation in the aftermath of the Second Imperial Civil War. A regular visitor to Ania Solo's junkyard on Carreras Minor's moon, AG-37 was in operation long before and had seen empires rise and fall. He had developed a sense of individuality and goals, making a living transporting goods in his freighter. Unlike most other assassin droids, AG-37 was extremely personable and kind, helping others and dispensing advice and encouragement. At some point prior to 25 ABY, AG-37 encountered Han Solo and Chewbacca and made an unspecified promise to Solo. Near the end of the Second Imperial Civil War, AG-37 encountered Ania, a distant descendant of Han Solo, who had escaped from an Imperial prison camp on the planet Drash-So. Seeking to honor his promise to Han Solo, AG-37 rescued Ania and brought her to the Carreras system, where she set up a junkyard.

Due to his friendship with Ania Solo, AG-37 was drawn into the events of the rogue Sith Darth Wredd's insurgency in 138 ABY. Following the end of the Second Imperial Civil War, the One Sith had been toppled and driven underground. The Sith began infiltrating governments and corporations across the galaxy as part of a plan to restore their former glory. However, Darth Wredd did not share the same vision as his fellow Sith and sought to restore the Rule of Two by killing all other Sith. During the Carreras Incident, Darth Wredd kidnapped and impersonated the Imperial Knight Yalta Val. Seeking to reclaim his "lightsaber," Wredd attacked Ania's junkyard. In the ensuing skirmish, Ania, along with her Mon Calamari friend Sauk, were forced to escape aboard AG-37's freighter.

After recovering the real Yalta Val's Imperial communications droid, AG-37 and his companions discovered that the real Yalta Val had been replaced by the Sith impostor they had previously encountered. Later, they joined forces with Yalta Val's friend and fellow Imperial Knight Jao Assam to rescue Yalta Val and to stop the Sith impostor. Despite succeeding in rescuing Val on the

floating world of Mala, AG-37 and his companions were unable to stop Wredd from transmitting his manifesto to the galaxy and crashing the Carreras communications array onto Mala. During the fighting, AG-37 was slashed in half across the torso by Wredd's lightsaber. However, as a droid and non-living being, he was easily repaired and restored to full working capacity by Ania and Sauk.

Following the events on Carreras, AG-37's freighter was picked up by the Pellaeon-class Star Destroyer Animus. Out of gratitude for repairing his droid body, AG-37 offered Sauk a job as an engineer aboard his freighter. After receiving much-needed repairs to his ship, AG-37 and Sauk departed for hyperspace while Ania remained behind with her new-found friend Jao Assam and Master Val. While visiting an unidentified planet to take delivery of a wild beast, AG-37 and Sauk learnt about a resettlement operation on the poisoned planet of Calamari, the homeworld of the Mon Calamari and Quarren species which had been destroyed by a Sith bioweapon during the last stages of the Second Imperial Civil War. Later, AG-37 and Sauk received a distress signal from Ania and Jao from Dac.

After Jao had received a Force vision warning that Darth Wredd was planning to kill the Galactic Empress Marasiah Fel, Jao and Ania had embarked on a quest to hunt down the rogue Sith. Their travels took them to Dac where they discovered a pirate ring run by another rogue Sith named Darth Luft. Darth Luft had tricked many Mon Calamari and Quarren into returning to Dac under the pretext of resettling a restored Dac. There, they were enslaved and put to work assembling pirate ships in the Mon Calamari Shipyards orbiting Dac. Jao and Ania had been captured by Darth Luft who had thrown them into an escape pod and jettisoned them into the poisoned oceans of Dac. With much difficulty, Sauk and AG-37 managed to dive their freighter into the watery depths of Dac and retrieve the escape pod containing their companions.

While AG-37 and Ania wanted to wait for Galactic Federation Triumvirate reinforcements to arrive, Jao Assam wanted to take the fight to Darth Luft. Unable to resolve their differences, AG-37, along with Ania, Sauk, and a Mon Calamari refugee Luen departed on AG-37's freighter. Their freighter was pursued by several pirate starfighters. However, AG-37 and his companions were saved by the arrival of a combined Galactic Alliance and Fel Empire force which liberated the shipyards and apprehended the pirates. During the fighting, Jao succeeded in killing Darth Luft but was unable to find any trace of Darth Wredd, who had deliberately led them to Calamari with the intent of using them to fulfill his goal of destroying the One Sith. Following the events on Calamari, AG-37 and Sauk joined Ania and Jao's quest to hunt down Darth Wredd.

In 139 ABY, Ania Solo was falsely accused of the murder of the Imperial Knight Teemen Alton. Before Ania could clear her name, she was kidnapped by her former lover Ramid, who wanted to collect the bounty on her head. While Jao Assam had his doubts, AG-37 and Sauk believed in Ania's innocence and vouched for her character. After revealing his connection with Ania to Jao and Sauk, the three embarked on a mission to rescue Ania. Their journey took them to a barren world which rained glass shards and acid. Due to his mechanical body, AG-37 was able to withstand the inhospitable weather conditions and went to search for Ania, while Jao and Sauk waited for the weather to clear. AG-37 eventually tracked Ania and Ramid to a remote settlement.

After Ania Solo escaped an ambush by a mysterious bounty hunter, who wanted to frame her for the murder of Teemen Alton, AG-37 rescued her from the acidic rain and brought her to shelter. However, AG-37's internal systems sustained extensive damage from the acidic rain. Fearing a loss of his memories, AG-37 requested that Ania shut down his systems, a request which she reluctantly accepted. While AG-37 was incapacitated, Jao and Ania succeeded in killing the bounty hunter and foiling her plot to frame Ania. However, Imperial stormtroopers then apprehended Ania

and brought her to the galactic capital Coruscant to face trial for her alleged crime. Jao and Sauk were unable to stop them but they succeeded in recovering and repairing the damaged AG-37. In the end, Jao Assam and his fellow Imperial Knight Yalta Val succeeded in clearing Ania's name. Following Ania's acquittal, a fully-repaired AG-37 was present at their reunion on Coruscant.

AG-37 later took part in a mission to rescue Jao Assam, who had been kidnapped by Darth Wredd with the intention of recruiting a new Sith apprentice and luring Empress Fel to Mala. Their travels took them to the remote planet of Mala where they succeeded in rescuing Jao. However, they were then caught in a three-way battle involving the Fel Empire, Darth Wredd, and a large army of One Sith, who were also hunting for Darth Wredd. During the battle, AG-37 fought and killed many Sith. Following the defeat of Darth Wredd and the One Sith forces that went into this trap, AG-37 would join Ania, Jao, and Sauk on their travels across the galaxy.

Personality and traits

AG-37 was an IG-series assassin droid with a masculine programming. Unlike other assassin droids, AG-37 had a friendly and compassionate personality. On one occasion, he gave Ania Solo free passage on his freighter to the Carreras system to honor an old promise which he had made to Han Solo, Ania's ancestor. This showed that AG-37 was willing to honor promises no matter how old they were. He regarded the Jedi as a source of harmony and justice in the galaxy and initially had high hopes for the new Galactic Triumvirate, the new galactic government which emerged following the Second Imperial Civil War. AG-37 was also discerning enough to recognize when someone did or did not posed a threat. On one occasion, he recognized that Jao Assam, the Imperial Knight, was no a threat since he did not want them dead. This led Jao to remark that this was the first time he had heard an assassin droid counsel restraint.

AG-37 was known to have been operational for more than a century and thus treasured his memories, since they influenced his personality and character. Due to his old age, he had a better understanding of long-dead strangers from times long forgotten, particularly Ania's ancestor Han Solo. AG-37 was also willing to sacrifice himself in order to save other beings. This was best shown when he attempted to tell Ania to leave him behind so that she and Sauk could have more time to escape the Carreras communications array, which was heading on a collision course with the floating planet of Mala. Ultimately, Ania decided that AG-37's life was worth saving and ignored his pleas. On a second occasion, he willingly risked damage to his own mechanical body and internal systems to rescue Ania from being drenched in acid rain. While this saved Ania's life, the acid rain damaged his internal systems extensively, forcing Ania to shut him down to save her memories.

Despite his combat skills, AG-37 was a cautious fighter who preferred to strategize his plan of action. AG-37 was wise enough to recognize that he and his companions would be unable to take on Darth Wredd and Darth Luft's syndicate on two separate occasions. Within Ania's party, he was a voice of reason and caution. While AG-37 knew little of Ania's life prior to her kidnapping for the alleged murder of an Imperial Knight, he was not prepared to jump to conclusions about her guilt until he had concrete evidence. He was also an optimist as shown when he welcomed Ania's acquittal and when he (mistakenly) commented that all of the Sith who had been in hiding had been killed during the Battle of the Floating World.

Powers and abilities

As a droid, AG-37 was technically not a living being. Thus, he could not technically be killed unless his memory banks were wiped or destroyed. On one occasion, AG-37 survived being cleaved in half by the rogue Sith Darth Wredd. However, he was repaired by Sauk and the Imperial Navy engineers on the Animus. AG-37 had more than a century of memories were preserved in his memory banks. Thus, He could remember meeting Han Solo and Chewbacca. In addition, AG-37

was a skilled starship pilot who owned his own freighter, which he used to deliver shipments across the galaxy. AG-37 was an excellent marksman and was skilled with firing blaster rifles.

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