Characters D6 / Ania Solo (Human Salvager /



Name: Ania Solo
Species: Human
Gender: Female
Hair color: Black
Eye color: Brown
Skin color: Light
Family: House of Solo
Move: 10

DEXTERITY 3D+1
- Blaster 6D
- Dodge 6D
- Grenade 5D+1
- Melee Combat 5D+1
- Missile Weapons 4D+2
- Pick Pocket 4D+1
- Running 3D+2
- Vehicle Blasters 5D+1

KNOWLEDGE 2D
- Alien Species 5D+1
- Business 4D+2
- Cultures 4D+1
- Intimidation 3D+2
- Languages 5D+1
- Law Enforcement 4D
- Planetary Systems 4D+2
- Streetwise 5D+2
- Survival 4D+2
- Tactics: 5D+1
- Willpower 4D

PERCEPTION 3D
- Bargain 5D
- Command 4D
- Con 4D+1
- Gambling 4D
- Hide 4D+2
- Persuasion 5D
- Search 4D+2
- Sneak 4D+1

STRENGTH 2D+2
- Brawling 4D+2
- Climbing/Jumping 5D
- Swimming 4D+1

MECHANICAL 3D+1

Astrogation 4D
Beast Riding 4D+1
Communications 5D
Repulsorlift Operations 5D+2
Sensors 4D+2
Space Transports 6D
Starfighter Piloting 5D
Starship Gunnery 6D
Starship Shields 5D+2
TECHNICAL 2D+2
Blaster Repair 4D
Computer Programming/Repair 4D
Droid Programming/Repair 4D+1
Repulsorlift Repair 4D
Security 5D
Space Transports Repair 3D

Force Sensitive: N
Force Points: 5
Dark Side Points: 0
Character Points: 15
Equipment: Heavy Blaster Pistol (5D), Spacers Clothing, Comlink, Toolkit

Description: Ania Solo was a Human female who was a member of the House of Solo, and descendant of two Rebel Alliance heroes; the smuggler Han Solo and the Jedi Knight and princess of Alderaan Leia Organa Solo. She was also a distant cousin of Empress Marasiah Fel and Jedi Cade Skywalker. Towards the end of the Second Imperial Civil War, Ania escaped from an Imperial prison camp on Drash-So and encountered the kindly assassin droid AG-37, who gave her transportation offworld to honor a promise that he made to her ancestor Han Solo. By 138 ABY, Solo was working as a junk dealer in the Carreras system, and she accidentally discovered the lightsaber of Imperial Knight Yalta Val after an Imperial communications droid containing the lightsaber turned up in her junkyard. Enlisting the help of her Mon Calamari friend Sauk, Solo attempted to sell the weapon on Carreras Major, but soon became the target of a Sith posing as Val. Assisted by Sauk, AG-37 and an Imperial Knight named Jao Assam, Ania found herself in the middle of an insurgency led by a rogue Sith Lord named Darth Wredd. The consequence of their action was the destruction of the Galactic Federation Triumvirate's communications array in the Carreras system, which brought Ania to the attention of Empress Fel.

After the Carreras Incident, Ania joined forces with Jao Assam to hunt down Darth Wredd. Tracking him to the dead world of Dac, Ania and Jao discovered that a Sith Lord named Darth Luft had secretly been constructing a pirate fleet, using the remains of the Mon Calamari Orbital Shipyards and a slavery operation composed of Mon Calamari and Quarren refugees. Assisted by a Triumvirate force led by Admiral Gar Stazi and Yalta Val, they succeeded in saving the slaves and killing Darth Luft. However, their hunt for Wredd had been stalled as they discovered he had not been on Dac and that he had manipulated them into killing Darth Luft. Matters were complicated when Ania's past caught up with her. Framed for the murder of an Imperial Knight named Teemen Alton, she was kidnapped by her former lover Ramid who wanted to collect the bounty on her head as revenge for her abandonment of him in the past. They were forced to work together when a mysterious bounty hunter shot them down and became determined to capture Ania. The true murderer of the Imperial Knight and a former guard at the prison camp where Ania had been imprisoned during the war, the bounty hunter killed Ramid and tried to frame Ania for Alton's

murder. However, Jao saved her and they were quickly retrieved by a squad of Trandoshan stormtroopers, who arrested Ania. Put on trial for her alleged crime, Ania's innocence was eventually proved by Master Val and Jao who produced evidence clearing her.

However, Jao was arrested for his desertion from the Imperial Knights and sentenced for execution. Before the sentence could be carried out, Jao was broken out by Darth Wredd. With the consent of Empress Fel, Ania, her companions and a force of Trandoshan stormtroopers were secretly sent to recover Jao. Using coordinates sent by the latter, Ania and her team tracked them to the floating dead world of Mala, the location of the Carreras Incident. After rescuing Jao, ships carrying infiltrated members of the One Sith arrived as did Empress Fel and a fleet of stormtroopers and Imperial Knights. A great battle ensued on Mala between the Sith and the Knights during which Ania and her companions temporarily joined forces with Darth Wredd, who had orchestrated the whole confrontation to destroy the Sith. Once the battle was done, Wredd turned on them and tried to kill Empress Fel, badly wounding her. After a brief confrontation with Jao during which the Imperial Knight refused to kill the rogue Sith, Ania killed Wredd with a blaster rifle. Following the defeat of the Sith, Ania refused the empress's offer to become the captain of her personal guard and instead chose to continue her travels through the galaxy with her companions and a pardoned Jao.

Personality and traits

A Human female, Ania Solo had black hair, fair skin, and brown eyes. She was independent and stood up for herself, and she leaped at the chance to move onto something bigger after she and Sauk discovered the lightsaber of Imperial Knight Yalta Val. When Darth Wredd, a Sith impostor posing as Yalta Val confronted her and demanded his lightsaber back, Solo stood up to him, believing that the law was on her side and that she had the right of salvage to the weapon. However, when the Knight's forces attacked them, Solo came to regret her actions and viewed them as stupid and brash. When roused to action, Solo disliked waiting and planning, believing that one should be proactive, and inactivity was a source of great frustration to her.

Ania was also particularly loyal to her friends, and she was unwilling to put them in harm's way unless she was there with them. When Sauk, AG-37, and Assam were injured in the fight with the Sith that Solo had started, Solo was dismayed and angry with herself for causing them harm, and she apologized to Sauk for her actions—though, as Sauk pointed out, Solo risked her life to remedy her errors and to save her friends. Solo was of the opinion that all governments were essentially corrupt, and she was hostile to Jao Assam upon meeting him in the belief that he was like the Sith impostor. However, Ania soon recognized that Jao was a good and just person and the two became close friends. This friendship led Jao to rescue her after she had been kidnapped and false accused of killing the Imperial Knight Teemen Alton. In return, Ania sought clemency for Jao after he fell into trouble with the Imperial Knights authorities.

Ania's friendship and loyalty led her to refuse to leave AG-37 behind during the Carreras Incident despite his pleas that she and Sauk leave him behind in order to save time to escape the Carreras communications array, which was colliding with the floating world of Mala. Ania was also known for her compassion. On one occasion, she vouched for the homeless Sauk and helped secure him a job and shelter in the Carreras system. Due to this one small act of kindness, Ania earned the friendship and loyalty of Sauk, who was the first to spring to her defense when she was accused of murdering Teemen Alton. In addition, Ania was known for her courage. On one occasion, she took on the assassin droid AG-37 with a gun in a desperate attempt to seek transportation offworld from the Selvatas system, where she had been imprisoned in a Sith labor camp. AG-37 was sufficiently impressed by her courage to recall his old promise to her ancestor Han Solo and to give her free passage on his freighter to the Carreras system.

In Solo's opinion, a smart individual was one that recognized an opportunity and took it, and Solo almost never refused to give up—when captured, she began searching for a way out, and it was only when she was reminded of danger to her friends that Solo began to lose hope in situations. Solo refused to be compared with her famous ancestors in the Solo family, for though she desired to be a hero like them, Solo felt that she was incapable of doing so. However, when AG-37 reminded her of how Han Solo had become a hero because he always did the right thing to rescue her friends, Solo put aside her self-doubt and became determined to rescue her friends and stop the Sith.

Powers and abilities

Ania Solo was inventive, using Sauk's ship as a weapon against the pursuing starfighters when she realized that AG-37's freighter was unarmed, and she prided herself on being a good shot with a blaster. Her skills as a marksman were put to good use when she killed the rogue Sith Darth Wredd, ending the threat posed by the Sith to the galaxy. Solo was also a capable pilot, able to pilot starfighters, freighters, and other ships of various sizes and models. In addition, Ania had some knowledge of hand-to-hand combat. These skills were put to good use when she attempted to fight off several kidnappers including her former lover Ramid's crew members and a masked bounty hunter, who had been a prison guard in her past.

Stats by FreddyB, Descriptive Text from WookieePedia.
Image copyright LucasArts.
Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster FreddyB.