



## Droids D6 / General Purpose Worker D

### General Purpose Worker Droid

Many factories find it much cheaper to invest heavily in droid workers rather than sentient beings since droids do not require a salary. These droid workers are tireless and often times work for days on end before requiring the slightest bit of maintenance or repair.

The AccuTronics C1 worker droid is typical of almost all general purpose worker droids in the galaxy. It features the standardized humanoid body with two arms, two legs and a head. The arms are highly developed with an impressive range of movement. The hands are highly adaptable and even detach easily so that the droids may be easily modified to perform more specific tasks - the stock model comes with hands similar to those found upon the infamous 3PO protocol droids, other models of hands include those specially designed for sorting, tinkering, delicate repair and almost any other task one could think of.

The C1 worker droid is usually intended for use in a factory, in an office or even on board a starship performing the tasks of the typical crewer. For the heavy lifting that is usually required for the loading and unloading of starships and vehicles, AccuTronics recommends their older B1 worker droid which was designed specifically for this.

Model: AccuTronics C1 Worker Droid

DEXTERITY: 1D+2

KNOWLEDGE: 1D+1

MECHANICAL: 2D

PERCEPTION: 1D

STRENGTH: 3D

Lifting: 5D

Stamina: 4D

TECHNICAL: 3D

Equipped With:

- Humanoid body (two arms, two legs, head)
- Interchangable hands
- Two visual and two audial sensors - human range

- Vocabulator speech/sound system
- Small electric arc welder (1D to 5D as fits situation, 0.3 meter range)
- Small circular saw (4D, 0.3 meter range)
- Modular upgrade slots (inserts new programming)
  - \* Starship construction/repair upgrade chip
    - Cost: 1,000 credits
    - Skills: Capital ship repair 4D, space transports repair 4D, starfighter repair 4D
  - \* Ground vehicle construction/repair upgrade chip
    - Cost: 750 credits
    - Skills: Ground vehicle repair 4D, hover vehicle repair 4D, repulsorlift repair 4D, walker repair 4D
  - \* Droid/computer construction/repair upgrade chip
    - Cost: 500 credits
    - Skills: Computer programming/repair 4D, droid programming 4D, droid repair 4D

Move: 6

Size: 1.7 meters tall

Cost: 3,100 (new), 1,450 (used)

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