

Characters D6 / Admiral Kiucee Bashiru

Name: Admiral Kiucee Bashiru

Species: Mon Calamari

Move: 10

DEXTERITY: 2D

Blaster: 4D+1

Blaster Artillery: 3D+1

Dodge: 4D

Melee Combat: 3D+1

PERCEPTION: 2D+1

Bargain: 4D

Command: 6D

Persuasion: 4D

KNOWLEDGE: 2D

Bureaucracy: 5D+1

Planetary Systems: 4D+1

Tactics: 5D

Willpower: 4D+1

STRENGTH: 2D

Brawling: 4D+1

Swimming: 4D

MECHANICAL: 2D+1

Communications: 5D

Repulsorlift Operation: 4D+2

TECHNICAL: 2D+1

Computer Programming/Repair: 4D+1

Security: 4D+2

SPECIAL ABILITIES

Moist Environment: When in moist environments, Mon Calamari receive a +1D bonus to all Dexterity, Perception and Strength attribute and skill checks.

Dry Environment: When in a very dry environments, Mon Calamari seem depressed and withdrawn. They suffer a -1D penalty to all Dexterity, Perception and Strength attribute and skill checks.

Aquatic: Mon Calamari can breathe both air and water and can withstand extreme pressures found in ocean depths.



Force Sensitive: N
Character Points: 6
Dark Side Points: 0
Force Points: 2

Equipment: Mon Calamari Uniform, Blaster Pistol (4D), Comlink, Datapad

Description: Admiral Basil Kiucee was a brusque Mon Calamari who served as the commander of the princess-turned-rebel Crane.

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