Droids D6 / Imperial Tactical Assistant Droid

Imperial Tactical Assistant Droid

Even the greatest Imperial commanders sometimes needed advice during dire situations. Often times they relied upon their subordinate officers for this advice, while many commanders referred to their ITAD droid, which gave advice based upon analyzed battlefield data and likely enemy actions, and not upon gut feelings or hunches (like many humans liked to do).

These droids could be found on almost all star destroyers within the Imperial Fleet but were not widely recognized or even noticed due to their near-constant stationary position. These droids spent almost all their time jacked into a starship's computer system, analyzing all sorts of data relevant to both space-bound and surface-bound combat conditions.

A little extra which Emperor Palpatine himself had thrown into the design was a pop-up blaster cannon, designed not for the droid's defense or well being, but as an execution tool for traitorous commanders. The only downfall to this was that either the vessel's first officer had to activate this feature or a code must be sent to the droid from either the emperor himself or the Ubiqtorate.

Model: Arakyd TAD-2A
DEXTERITY: 2D+1
    Blaster 3D
KNOWLEDGE: 3D
    Planetary systems 4D
    Tactics 5D
MECHANICAL: 1D
PERCEPTION: 3D
    Command 4D
STRENGTH: 1D
TECHNICAL: 1D

Equipped With:
- Spider-like body (eight arms)
- Four visual and one audial sensors - human range
- Vocabulator speech/sound system (optional, +200 credits)
- Retractable blaster cannon (3D+2; 3-10/60/150)
- Retractable datalink

Move: 4
Size: 1 meter tall
Cost: 5,000 (new)

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga
All text and stats by Ryan Matheny, HTML and logos done by FreddyB
Images stolen from an unknown website at some remote time in the past.
Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster FreddyB.