

Name: Anda

Species: Humanoid

Gender: Male

Move: 10

DEXTERITY: 3D+2

Blaster: 5D

Brawling Parry: 5D+2

Dodge: 5D+2

Grenades: 5D+1

Melee Combat: 5D+2

Melee Parry: 5D+1

PERCEPTION: 3D

Command: 5D

Con: 4D

Search: 5D+2

Sneak: 5D

KNOWLEDGE: 2D

Intimidation: 5D

Languages: 4D

Planetary Systems: 4D+2

Streetwise: 5D+1

Survival: 4D+2

Tactics: 5D

STRENGTH: 4D

Brawling: 5D+2

Climbing/Jumping: 4D+1

MECHANICAL: 2D

Astrogation: 3D

Repulsorlift Operation: 4D+1

Space Transports: 5D

Starship Gunnery: 4D

TECHNICAL: 2D

Blaster Repair: 3D+2

Security: 4D

FORCE SENSITIVE - N

FORCE POINTS 3

DARK SIDE POINTS 3

CHARACTER POINTS 6



Equipment: Blaster Rifle (5D). electrostaff (Str+1D (physical)/5D (energy)), Kunai (Str+1D physical damage + 4D energy damage), Flashbangs (8D/6D/4D stun damage (Blast Radius: 0-3/6/9/12)), Street Clothes, Hat, Respirator, Comlink

Description: Anda was a Jedi Hunter and bounty hunter. He led a group of hunters who pursued a Jedi starship, and he later fought the Jedi Lah Kara alongside his subordinate Unda after tracking her to an abandoned ship. He wielded an electrostaff.

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