Starships D6 / Tempest Breaker



Name: Tempest Breaker
Type: Cruiser
Affiliation: Nihil
Scale: Starfighter
Skill: Space Transports - Tempest Breaker
Crew: 2; 1 /+10{skeleton}
Crew Skill: varies
Passengers: 8
Consumables: 6 Months
Cargo Capacity: 40 Tonnes
Hyperdrive Multiplier: X1
Hyperdrive Backup: X12
Nav Computer: Yes
Space: 6
Atmosphere: 300; 900 kmh
Maneuverability: 2D
Hull: 4D
Shields: 1D+2
Sensors:
- Passive: 10/0D
- Scan: 35/1D
- Search: 60/2D
- Focus: 2/3D

Equipped:
- Path Drive

Weapons:
- Forward-mounted twin laser cannons
  - Fire Arc: Front
  - Skill: Starship Gunnery
  - Fire Control: 1D
  - Space Range: 3-15/35/75
  - Atmosphere Range: 6-30/70/150
  - Damage: 5D
- Tractor beam projector
  - Fire Arc: Turret
  - Skill: Starship Gunnery
  - Fire Control: 3D
  - Space Range: 3/7/12
  - Atmosphere Range: 300/700/1200m
  - Damage: 4D

Description: The Tempest Breaker was a starship operated by the bounty hunter crew known as

the Tempest Breakers during the High Republic Era.

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