

Starships D6 / Tempest Breaker



Name: Tempest Breaker

Type: Cruiser

Affiliation: Nihil

Scale: Starfighter

Skill: Space Transports - Tempest Breaker

Crew: 2; 1 /+10{skeleton}

Crew Skill: varies

Passengers: 8

Consumables: 6 Months

Cargo Capacity: 40 Tonnes

Hyperdrive Multiplier: X1

Hyperdrive Backup: X12

Nav Computer: Yes

Space: 6

Atmosphere: 300; 900 kmh

Maneuverability: 2D

Hull: 4D

Shields: 1D+2

Sensors:

Passive: 10/0D

Scan: 35/1D

Search: 60/2D

Focus: 2/3D

Equipped:

Path Drive

Weapons:

Forward-mounted twin laser cannons

Fire Arc: Front

Skill: Starship Gunnery

Fire Control: 1D

Space Range: 3-15/35/75

Atmosphere Range: 6-30/70/150

Damage: 5D

Tractor beam projector

Fire Arc: Turret

Skill: Starship Gunnery

Fire Control: 3D

Space Range: 3/7/12

Atmosphere Range: 300/700/1200m

Damage: 4D

Description: The Tempest Breaker was a starship operated by the bounty hunter crew known as the Tempest Breakers during the High Republic Era.

Stats by FreddyB, Descriptive Text from WookieePedia.

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