Races D6 / Aloxian



Name: Aloxian
Designation: Sentient
Skin color: Blue
Hair color: White
Eye color: Brown
Distinctions: Violent nature, Great strength
Point of origin: Zav Alox
Language: Aloxian
Attribute Dice: 12D

Dex: 2D/4D
Know: 1D/3D+2
Mech: 1D/3D+2
Perc: 1D/3D+1
Str: 4D/5D+2
Tech: 1D/3D+2

Special Abilities:

Great Strength: As defined above, Aloxians must put at least 4D into their strength, and can gain 2D for every 1D they put into Lifting at Character Creation.

Story Factors:

Violent Nature: Aloxians are a violent race from a young age and use Vonduun Skull helmets to give them control against this. The helmets crack open as they achieve adulthood, when they have learnt to resist their violent tendencies. For every 1D that an Aloxian puts into Willpower, they get 2D at character creation. But in moments of stress they must make a Willpower (Moderate) roll to avoid going into a violent rage.

Move: 10/12

Description: Aloxians were a sentient species from the planet Zav Alox on the edge of the galaxy. Most young Aloxians wore helmets made from the skulls of vonduun crabs. Born with immense strength, Aloxians were prized as child soldiers. Qort, a male Aloxian, was a Jedi Knight during the High Republic Era.

Biology and appearance

Aloxians were a sentient species from the planet Zav Alox. Diminutive with a humanoid build, they had blue skin, brown eyes, and white hair, and although they could understand Galactic Basic, spoke their own language. Aloxians were born with immense physical strength and a naturally violent nature, which the Patrolian Farks claimed was due to the Aloxians' homeworld being infested with vonduun crabs. Aloxians could be Force-sensitive.

Society and culture

As an initiation rite, young Aloxians were sent out to hunt a vonduun crab, wearing the skull of the

crab if they were successful. Aloxians believed the crab skulls fused with their wearer's head and balanced out their naturally aggressive nature, which Farks claimed was the reason the species wasn't in a state of constant civil war. As an Aloxian grew into maturity, their expanding head would shatter their helmet, which was seen as a sign of Aloxians fully becoming themselves.

Aloxians in the galaxy

Aloxian children were prized as soldiers due to their strength and natural aggressiveness, often being captured by raiders to be sold as child soldiers. Some captured Aloxian children were separated from their skull helmets to enhance their murderous capacity.

During the High Republic Era, Qort, a Force-sensitive Aloxian male, was found by Maz Kanata, and eventually trained as a Jedi Padawan in the Jedi Order. In 230 BBY, an Aloxian Jedi Initiate named Zint was recruited into the Order by Jedi Master Cherff Maota and was present aboard the Star Hopper during the battle at Dol'har Hyde. Sometime later, Zint was present on Starlight Beacon when it was attacked by the Nihil. Zint, along with the other younglings, as well as Qort, were taken off the station by Jedi Master Emerick Caphtor and private investigator Sian Holt.

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